

INDIAN INSTITUTE OF TECHNOLOGY BOMBAY  
MA205 Complex Analysis Autumn 2012

Anant R. Shastri

Department of Mathematics  
Indian Institute of Technology, Bombay

July 20, 2012



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Course Name MA205 Complex Analysis

Instructor: Anant R Shastri

Office Location: Math Building I Floor 102C:

Phone: 7477

Consultation Time: 6-00pm to 7-00pm on TUESDAYS

## 1. Basics of Complex Numbers; Arithmetic and Geometric Aspect

- The Field  $\mathbb{R}$  of Real numbers
- Complex Numbers
- Conjugation and Absolute Value
- Basic Identities and Inequalities
- Representation of complex numbers in the plane

## 2. Geometric Aspects-Continued

- Equation of a line and a circle
- ISOMETRIES; Rigid Motions
- STORY TIME

# The Field $\mathbb{R}$ of Real numbers

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- ▶ VI *The law of multiplicative inverse*: Given  $a \in \mathbb{R}$ ,  $a \neq 0$ , there exists a unique  $x \in \mathbb{R}$  such that  $ax = 1$ .

Furthermore, there is a *total ordering* ' $<$ ' on  $\mathbb{R}$ , compatible with the above arithmetic operations, which makes  $\mathbb{R}$  into an *ordered field*. Recall that  $<$  is a total ordering means that:

- ▶ VII given any two real numbers  $a, b$ , either  $a = b$  or  $a < b$  or  $b < a$ .  
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The ordering  $<$  is compatible with the arithmetic operations means the following:
- ▶ VIII  $a < b \implies a + c < b + c$  and  $ad < bd$  for all  $a, b, c \in \mathbb{R}$  and  $d > 0$ .

# Definition of Complex Numbers

We define the algebra of complex numbers  $\mathbb{C}$  to be the set of formal symbols  $x + iy$ ,  $x, y \in \mathbb{R}$  together with the addition and multiplication defined as follows:

$$(x_1 + iy_1) + (x_2 + iy_2) = (x_1 + x_2) + i(y_1 + y_2);$$

$$(x_1 + iy_1)(x_2 + iy_2) = (x_1x_2 - y_1y_2) + i(x_1y_2 + y_1x_2).$$

$$i^2 + 1 = 0; \quad \text{i.e., } i^2 = -1.$$

Observe that a complex number is well-determined by the two real numbers,  $x, y$  viz.,  $z := x + iy$ . These are respectively called the *real part* and *imaginary part* of  $z$ . We write:

$$\Re z = x; \quad \Im z = y. \tag{1}$$

If  $\Re(z) = 0$ , we say  $z$  is (*purely*) *imaginary* and similarly if  $\Im(z) = 0$ , then we say  $z$  is *real*. The only complex number which is both real and purely imaginary is  $0$ . Observe that, according to our definition, every real number is also a complex number.

equating the real and the imaginary parts of the two sides of an equation

is indeed a part of the definition of complex numbers and will play a very important role.



## Theorem

There is no total ordering  $<$  on  $\mathbb{C}$  such that

$$a < b \implies a + c < b + c, a, b, c \in \mathbb{C}$$

and

$$a < b, 0 < c \implies ac < bc, a, b, c \in \mathbb{C}.$$

**Proof:** If so, either  $0 < i$  or  $i < 0$ . Consider the first case. By multiplying both sides by  $i$ , we get  $0 < -1$ . Therefore, upon multiplying both sides of this inequality by  $-1$ , we get  $0 < 1$ . Now adding the two inequalities we get  $0 < 0$ , which is absurd. Similarly, you can verify that the assumption  $i < 0$  would lead to a contradiction.

# Conjugation

## Definition

Following common practice, for  $z = x + iy$  we denote by  $\bar{z} = x - iy$  and call it the (complex) *conjugate* of  $z$ . and call it the *conjugate* of  $z$ .

$$\Re(z) = \frac{z + \bar{z}}{2}; \quad \Im(z) = \frac{z - \bar{z}}{2i}. \quad (2)$$

$$\overline{z_1 + z_2} = \bar{z}_1 + \bar{z}_2, \quad \overline{z_1 z_2} = \bar{z}_1 \bar{z}_2, \quad \overline{\bar{z}} = z. \quad (3)$$

# The Absolute Value

## Definition

Given  $z \in \mathbb{C}$ ,  $z = a + ib$ , we define its *absolute value (length)*  $|z|$  to be the non-negative square root of  $a^2 + b^2$ , i.e.,

$$|z| := \sqrt{a^2 + b^2}.$$

## Remark

$|z|^2 = z\bar{z}$ . Therefore

$z \in \mathbb{C}$ ,  $|z| \neq 0 \iff z \neq 0$ .

Also, for  $z \neq 0$ ,

$$z^{-1} = \bar{z}|z|^{-2}.$$

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- ▶ (B4) *Cosine Rule:*

$$|z_1 + z_2|^2 = |z_1|^2 + |z_2|^2 + 2\Re(z_1 \bar{z}_2).$$

## Basic Identities: Continued

► (B5) **Parallelogram Law :**

$$|z_1 + z_2|^2 + |z_1 - z_2|^2 = 2(|z_1|^2 + |z_2|^2).$$



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- ▶ (B6) **Triangle inequality** :  $|z_1 + z_2| \leq |z_1| + |z_2|$  and equality holds iff one of the  $z_j$  is a non-negative multiple of the other.
- ▶ (B7) **Cauchy-Schwartz Inequality**

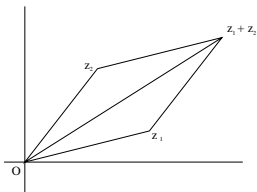
$$\left| \sum_{j=1}^n z_j w_j \right|^2 \leq \left( \sum_{j=1}^n |z_j|^2 \right) \left( \sum_{j=1}^n |w_j|^2 \right).$$

▶ Cartesian Coordinate Form

- ▶ Cartesian Coordinate Form
- ▶ Polar form

# How to add Complex numbers Geometrically

The picture below illustrates how to add two complex numbers geometrically.



The '**parallelogram law**' (B5) now becomes:

The sum of the squares of the lengths of the diagonals of a parallelogram is equal to the sum of the squares of the lengths of the sides.

Given  $(x, y) = z \neq 0$ , the angle  $\theta$ , measured in counter-clockwise sense, made by the line segment  $[0, z]$  with the positive real axis is called the *argument* or *amplitude* of  $z$  :

$$\theta = \arg z.$$

$$x = r \cos \theta; \quad y = r \sin \theta$$

(4)

Let us temporarily set-up the notation

$$E(\theta) := \cos \theta + \imath \sin \theta. \quad (5)$$

Then the complex number  $z = x + \imath y$  takes the form

$$z = r(\cos \theta + \imath \sin \theta) =: rE(\theta).$$

Observe  $|z| = r$ . Now let  $z_1 = r_1E(\theta_1)$ ,  $z_2 = r_2E(\theta_2)$ . Using additive identities for sine and cosine viz.,

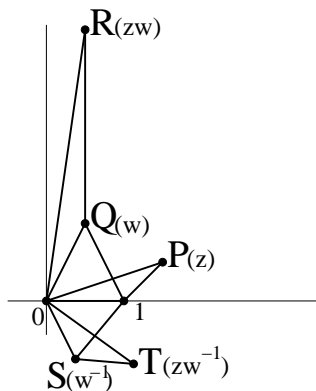
$$\begin{aligned} \sin(\theta_1 + \theta_2) &= \sin \theta_1 \cos \theta_2 + \cos \theta_1 \sin \theta_2, \\ \cos(\theta_1 + \theta_2) &= \cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2, \end{aligned} \quad (6)$$

we obtain

$$z_1 z_2 = r_1 r_2 E(\theta_1 + \theta_2). \quad (7)$$



## Geometric Multiplication of complex numbers:



In the picture above, various triangles are similar. It tells you how to multiply two complex numbers. For instance triangles  $01P$  and  $0QR$  are similar

If we further remind ourselves that the argument can take values (in radians) between 0 and  $2\pi$ , then the above identity tells us that  $\arg(z_1 z_2) = \arg z_1 + \arg z_2 \pmod{2\pi}$  provided  $z_1 \neq 0$ ,  $z_2 \neq 0$ .

Put  $z_j = r_j E(\theta_j)$  for  $j = 1, 2$ , and let  $\theta$  be the angle between the vectors represented by these points. Then  $z_1 \bar{z}_2 = r_1 r_2 E(\theta_1 - \theta_2)$  and hence  $\Re(z_1 \bar{z}_2) = r_1 r_2 \cos \theta$ . Thus,

$$\boxed{\cos \theta = \frac{\Re(z_1 \bar{z}_2)}{|z_1 z_2|}}. \quad (8)$$

Now, we can rewrite the cosine rule as:

$$|z_1 + z_2|^2 = r_1^2 + r_2^2 + 2r_1 r_2 \cos \theta. \quad (9)$$

Note that by putting  $\theta = \pi/2$  in (9), we get Pythagoras theorem.

## Remark

Observe that given  $z \neq 0$ ,  $\arg z$  is a multi-valued function. Indeed, if  $\theta$  is one such value then all other values are given by  $\theta + 2\pi n$ , where  $n \in \mathbb{Z}$ . Thus to be precise, we have

$$\arg z = \{\theta + 2\pi n : n \in \mathbb{Z}\}$$

This is the first natural example of a 'multi-valued function'. We shall come across many multi-valued functions in complex analysis, all due to this nature of  $\arg z$ . However, while carrying out arithmetic operations we must 'select' a suitable value for  $\arg$  from this set. One of these values of  $\arg z$  which satisfies  $-\pi < \arg z \leq \pi$  is singled out and is called the *principal value* of  $\arg z$  and is denoted by  $\text{Arg } z$ .

## Equation of a line:

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- ▶ This line is perpendicular to  $w$ .



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$$(z - w)(\bar{z} - \bar{w}) = r^2, r \in \mathbb{R}.$$

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▶ Equivalently

$$|z - w| = r.$$

(12)

# Rigid Motions

## Definition

By a **rigid motion** or an **isometry** of the plane, we mean a mapping  $f : \mathbb{C} \rightarrow \mathbb{C}$  which preserves distances, i.e.,

$$|f(z) - f(w)| = |z - w| \text{ for all } z, w \in \mathbb{C}.$$

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- ▶ (i) all points fixed. (ii) has no fixed points (iii) fixes exactly one point.
  - ▶ All the three of them preserve orientation.
  - ▶ The last one changes orientation and fixes precisely a line.

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- ▶ Composite two rigid motions is again a rigid motion.

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- ▶ Therefore, we obtain,

$$z^* - z = sw, s \in \mathbb{R}; \quad \& \quad w(\overline{z^* + z}) + \bar{w}(z^* + z) = 2t.$$

- ▶ Substitute  $z^* = z + sw$  in the latter and use the fact  $w\bar{w} = 1$  to obtain  $s = t - (w\bar{z} + \bar{w}z)$ . Simply to get

$$z^* = wt - w^2\bar{z}.$$

(13)

Equivalently

$$w\bar{z} + \bar{w}z^* = t.$$

(14)



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- ▶ Now  $|g(1)| = 1$ . So, put  $a = g(1)$  and define  $h(z) = a^{-1}g(z)$ . Then  $h$  is RM and  $h(0) = 0, h(1) = 1$ , and  $h(i) = \pm i$ .

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- ▶ **Case 2:** Assume that  $h(i) = -i$ . Put  $\bar{h}(z) = \overline{h(z)}$ . Then  $\bar{h}$  is a RM and  $\bar{h}(0) = 0, \bar{h}(1) = 1, \bar{h}(i) = i$ . So, we are in case 1.



# We know all of them

## Theorem

Let  $f : \mathbb{C} \rightarrow \mathbb{C}$  be a rigid motion such that  $f(0) = 0$ . Then there exist unique  $a, b \in \mathbb{C}$  with  $|a| = 1$  such that



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- ▶ (iv) Suppose  $f$  fixes exactly one point. Then it is a rotation around that point.

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- ▶ If  $g(z) = az, |a| = 1, a \neq 1$  then  $f(z) = az + b$  and we can solve for  $az + b = z$  which means  $f$  has a fixed point. So, this case does not occur.

- ▶ Finally if  $g$  is a reflection in a line passing through the origin, then  $g(z) = a\bar{z}$  which can be expressed as

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- ▶ Now let us resolve  $b = b_1 + b_2$  in the direction of  $w$  and perpendicular to it. It follows that adding  $b_1$  to  $g$  is the same as taking reflection in the line parallel to  $L$  and passing through  $b_1$ . Whereas adding  $b_2$  moves the point parallel to  $L$ . Since  $f$  has no fixed points, it follows that  $b_2 \neq 0$ .

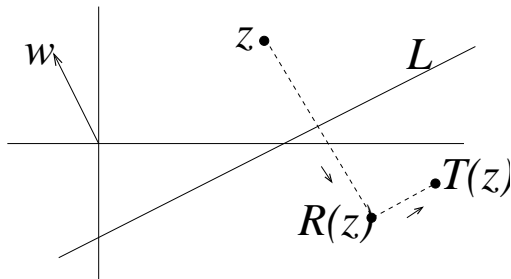
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- ▶ This is the same as saying  $b \neq is\sqrt{a}$ , for some  $s \in \mathbb{R}$  i.e.,  $\Re(b/\sqrt{a}) \neq 0$ .

## Glide Reflection



### Definition

By a glide-reflection we mean a RM which is a reflection in a line followed by a translation by a non zero vector in the direction of  $L$ .

It is easy to see that a glide-reflection does not have any fixed point and does not preserve the orientation. The converse follows from what we have seen above.

# Glide Reflection

## Theorem

*Let  $f$  be RM of the plane. If it fixes one point then it a rotation about that point (and hence preserves orientation). If it fixes no points then  $f$  is a glide reflection (and reverses orientation).*



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- ▶ " Sail to ... North latitude and ... West longitude where thou wilt find a deserted island. There lieth a large meadow, not pent, on the north shore of the island where standeth a lonely oak and a lonely pine.

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- ▶ There thou wilt see also an old gallows on which we once were wont to hang traitors. Start thou from the gallows and walk to the oak counting thy steps. At the oak thou must turn *right* by a right angle and take the same number of steps. Put here a spike in the ground.

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- ▶ Dig half-way between the spikes; the treasure is there.”