

# MA 105 : Calculus

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## . Arc Length of a Curve:

Consider the problem of determining the "length" of a curve. Our basic assumption will be that

$$\begin{array}{l} \text{length of a line segment} \\ \text{joining points } (x_1, y_1) \text{ \& } (x_2, y_2) \end{array} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}.$$

To pass on to an arbitrary curve, we'll use ideas similar to those used in arriving at a suitable notion of area via Riemann integration.

But first let us make it clear what we shall mean by a "curve". In short we mean a

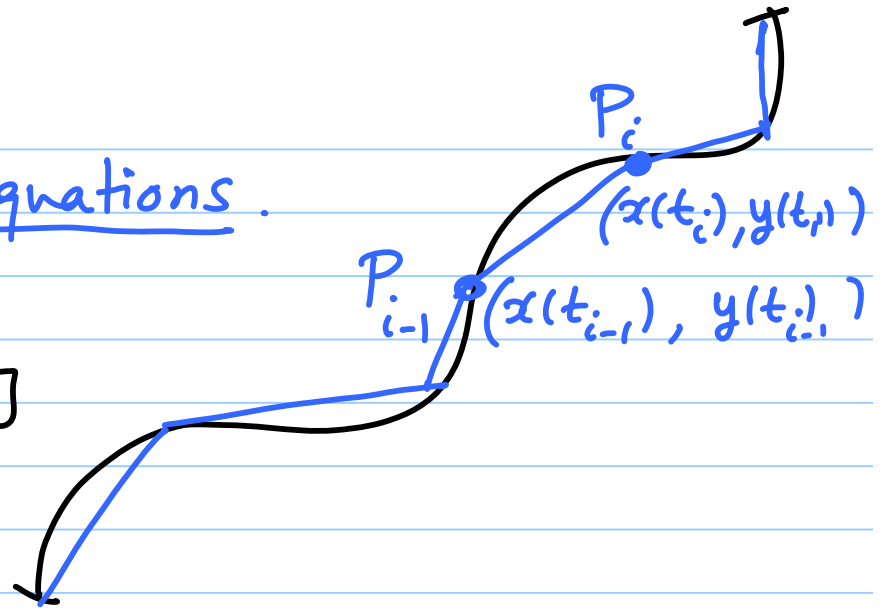
Parametrized curve or a  
curve given by parametric equations.

Such a curve is given by

$$\begin{cases} x = x(t) \\ y = y(t) \end{cases}, t \in [\alpha, \beta]$$

where  $x, y : [\alpha, \beta] \rightarrow \mathbb{R}$   
are functions. We'll assume that this curve, say  $C$ ,  
is smooth, which means that  $x, y$  are differentiable  
functions whose derivatives  $x', y'$  are continuous.

Now take a partition  $\{t_0, t_1, \dots, t_n\}$  of the  
parameter interval  $[\alpha, \beta]$ . The curve  $C$  could be  
approximated by line segments joining  $P_0$  to  $P_1$ ,  $P_1$  to  $P_2$ ,  
 $\dots$ ,  $P_{n-1}$  to  $P_n$  where  $P_i = (x(t_i), y(t_i))$ .



Hence

$$l(C) \sim \sum_{i=1}^n \text{distance from } P_{i-1} \text{ to } P_i$$

$$= \sum_{i=1}^n \sqrt{[x(t_i) - x(t_{i-1})]^2 + [y(t_i) - y(t_{i-1})]^2}$$

$$= \sum_{i=1}^n \left( \sqrt{x'(c_i)^2 + y'(c_i^*)^2} \right) (t_i - t_{i-1}).$$

With this in view, we define

$$\text{the arc length of } C = \int_a^b \sqrt{x'(t)^2 + y'(t)^2} dt$$

## Special Cases :

Curves of the form  $y = f(x)$ ,  $x \in [a, b]$ .

Here a parametrization is

$$C : \begin{cases} x = t \\ y = f(t) \end{cases} \quad t \in [a, b]$$

and if  $f$  is continuously differentiable, then we find

$$l(C) = \int_a^b \sqrt{1 + f'(x)^2} \, dx.$$

Similarly for curves given by  $x = g(y)$ ,  $y \in [c, d]$ ,

$$l(C) = \int_c^d \sqrt{1 + g'(y)^2} \, dy.$$

## Example (Tut Sheet No. 5, Q. 4)

Find the arc-length of

i) cycloid:  $x = t - \sin t$ ,  $y = 1 - \cos t$ ,  $0 \leq t \leq 2\pi$

ii) curve  $y = \int_0^x \sqrt{\cos 2t} dt$ ,  $0 \leq x \leq \frac{\pi}{4}$

Solution:

i)  $l(C) = \int_0^{2\pi} \sqrt{(1 - \cos t)^2 + (\sin t)^2} dt$

$$= \int_0^{2\pi} 2 \left| \sin \frac{t}{2} \right| dt = 8$$

ii)  $l(C) = \int_0^{\pi/4} \sqrt{1 + (y')^2} dx = \int_0^{\pi/4} \sqrt{1 + \cos 2x} dx$   
 $= \sqrt{2} \int_0^{\pi/4} \cos x dx = 1.$

Example (Tut Sheet No. 5, Q. 5 - pruned version)

Find the arc length of

$$y = \frac{x^3}{3} + \frac{1}{4x}, \quad 1 \leq x \leq 3.$$

Solution: We have

$$\begin{aligned} y' = x^2 - \frac{1}{4x^2} &\implies 1 + (y')^2 = 1 + x^4 - \frac{1}{2} + \frac{1}{16x^4} \\ &= \left(x^2 + \frac{1}{4x^2}\right)^2 \end{aligned}$$

and hence

$$l(c) = \int_1^3 \left(x^2 + \frac{1}{4x^2}\right) dx = \frac{53}{6}.$$

# Surface Area of Surfaces of Revolution

We will discuss here the notion of area for a surface of revolution. Such a surface is generated when a curve is revolved about a line. The basic idea in arriving at a suitable definition and formula for the same area is essentially the same as before:

analyze the surface obtained by revolving a small line segment about a line  $L$  and figure out what the area of the surface of revolution thus obtained ought to be. Then in the case of a general curve revolved about  $L$ , partition the parameter interval so as to reduce to the above case on each piece; sum up and pass to a limit so as to arrive at a suitable Riemann integral.

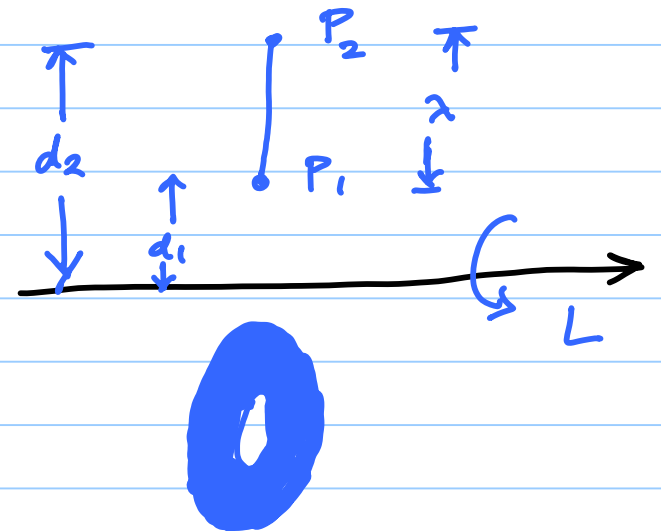


Suppose  $C$  is the line segment  $P_1 P_2$  with endpoints  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$ , and this is revolved about a line  $L$  that does not cross  $P_1 P_2$ . Let  $d_1, d_2$  denote the distance of  $P_1, P_2$  from the line  $L$  and let  $\lambda$  denote the length of the line segment  $P_1 P_2$ . We distinguish three cases.

Case 1:  $P_1 P_2 \perp L$

The surface of revolution is a washer and its surface area is

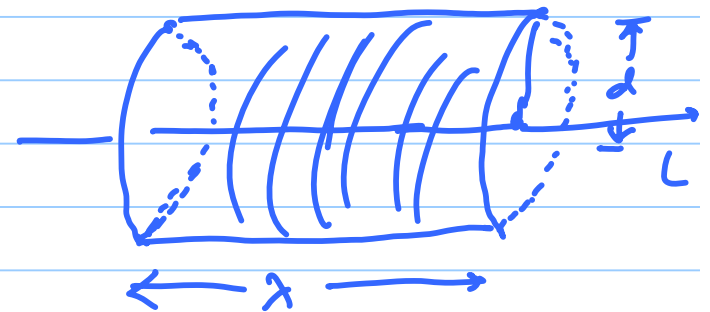
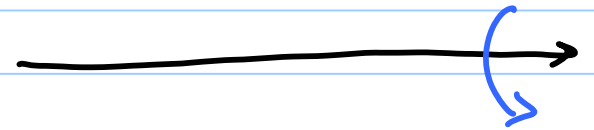
$$|\pi d_2^2 - \pi d_1^2| = \pi |d_2 - d_1| (d_2 + d_1)$$

$$= \pi (d_1 + d_2) \lambda.$$


Case 2:  $P_1, P_2 \parallel L$

In this case  $d_1 = d_2 = d$  (say) and the surface of revolution is a right circular cylinder of radius  $d$  and length  $\lambda$ . To find its surface area, one may slit open this cylinder along a straight line parallel to  $L$  so as to obtain a rectangle of sides  $2\pi d$  and  $\lambda$ . Hence

$$\text{Surface area} = 2\pi d \lambda = \pi (d_1 + d_2) \lambda.$$



Case 3:  $P_1 P_2 \nparallel L$  and  $P_1 P_2 \nperp L$ .

In this case the surface of revolution is a frustum (i.e., a piece) of a right circular cone of base radii  $d_1$  and  $d_2$ .

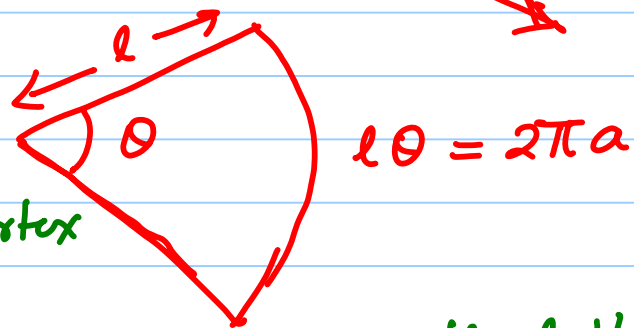
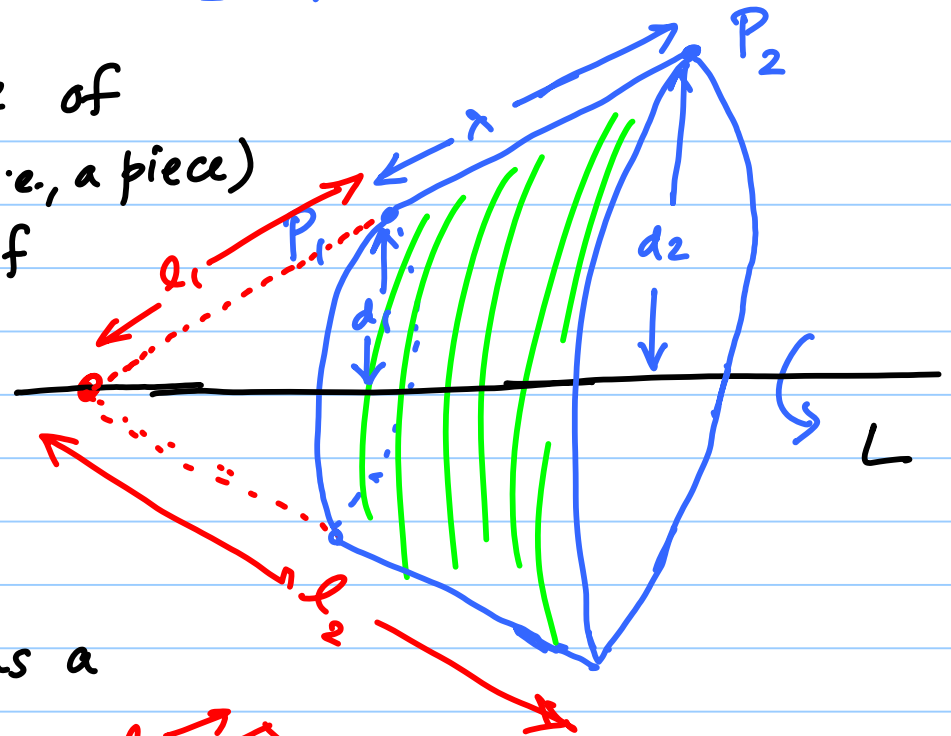
To find the surface area, let us first note that the area of a right circular cone of base radius  $a$  and slant height  $l$  is

$$A = \pi l a$$

[To see this, slit open the cone along a line from its vertex to a point in its base. This

gives a sector of a circle of radius  $l$  s.t. length of its arc is  $2\pi a$ .

Hence  $l\theta = 2\pi a \Rightarrow \theta = 2\pi a/l$ . So  $A = \frac{1}{2} l^2 \theta = \pi l a$ .]



Going back to the frustum of the cone when  $T_1P_2$  is revolved about  $L$ , we see from the above that

$$\text{surface area} = \pi d_2 l_2 - \pi d_1 l_1$$

assuming, without loss of generality, that  $d_1 < d_2$

Using similar triangles,

$$d_1 l_2 = d_2 l_1$$

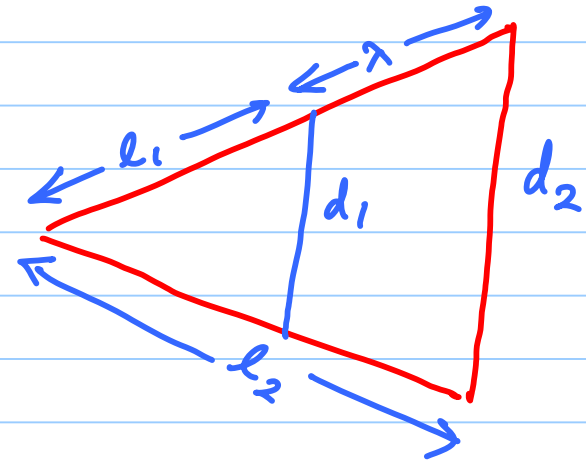
and hence

$$\pi d_2 l_2 - \pi d_1 l_1$$

$$= \pi (d_2 l_2 - d_2 l_1 + d_1 l_2 - d_1 l_1)$$

$$= \pi (d_1 + d_2) (l_2 - l_1)$$

$$= \pi (d_1 + d_2) \lambda.$$



Thus in either case the area of the surface of revolution, when  $P_1P_2$  is revolved about  $L$ , is

$$\pi (d_1 + d_2) \lambda$$

where

$d_i =$  distance of  $P_i$  from  $L$  for  $i=1, 2$

and

$\lambda =$  length  $(P_1P_2)$ .

In general, if  $C$  is a parametrically defined curve given by  $(x(t), y(t))$ ,  $t \in [\alpha, \beta]$  and if

$\{t_0, t_1, \dots, t_n\}$  is a partition of  $[\alpha, \beta]$

and if  $P_i = (x(t_i), y(t_i))$ , then the area of the surface of revolution generated by revolving  $C$

about the line  $L$  can be approximated by

$$\sum_{i=1}^n \text{Area (frustum of cone generated by } P_{i-1}, P_i)$$
$$= \sum_{i=1}^n \pi (d_{i-1} + d_i) \lambda_i$$

where

$$d_i = \text{dist.}(P_i, L) = \frac{|a x(t_i) + b y(t_i) + c|}{\sqrt{a^2 + b^2}}$$

assuming that the line  $L$  is given by  $ax + by + c = 0$   
and

$$\lambda_i = \text{length}(P_{i-1}, P_i) = \sqrt{[x(t_i) - x(t_{i-1})]^2 + [y(t_i) - y(t_{i-1})]^2}$$

Note that if  $x, y$  are smooth, then by the MVT,

$$\lambda_i = \sqrt{x'(c_i)^2 + y'(c_i^*)^2} (t_i - t_{i-1}) \quad \forall i$$

Thus, as the partition  $\{t_0, t_1, \dots, t_n\}$  becomes finer and finer, both  $\sum_{i=1}^n d_{i-1} \lambda_i$  and  $\sum_{i=1}^n d_i \lambda_i$  seem to approach

$$\int_{\alpha}^{\beta} \frac{|ax(t) + by(t) + c|}{\sqrt{a^2 + b^2}} \sqrt{x'(t)^2 + y'(t)^2} dt$$

With this in view, we DEFINE

the area of the surface of revolution generated by revolving  $C$  about  $L$

$$= 2\pi \int_{\alpha}^{\beta} p(t) \sqrt{x'(t)^2 + y'(t)^2} dt$$

where  $p(t) := \text{dist.}((x(t), y(t)), L) = \frac{|ax(t) + by(t) + c|}{\sqrt{a^2 + b^2}}$

Note that it is assumed that  $C$  doesn't cross  $L$ , i.e.,  
 $ax(t) + by(t) + c \geq 0 \quad \forall t$  or  $ax(t) + by(t) + c \leq 0$   
 $\forall t \in [\alpha, \beta]$ .

### Special Cases :

1.  $L$  is the  $x$ -axis and  $C$  is given by  $y = f(x), x \in [a, b]$   
where  $f$  is continuously differentiable and  $f \geq 0$  or  
 $f \leq 0$ . For the corresponding surface of revolution,  
say  $S$ , we have

$$\text{Area}(S) = 2\pi \int_a^b |f(x)| \sqrt{1 + f'(x)^2} dx.$$

2.  $L$  is the  $y$ -axis and  $C$  is given by  $x = g(y), y \in [c, d]$ .

As before,

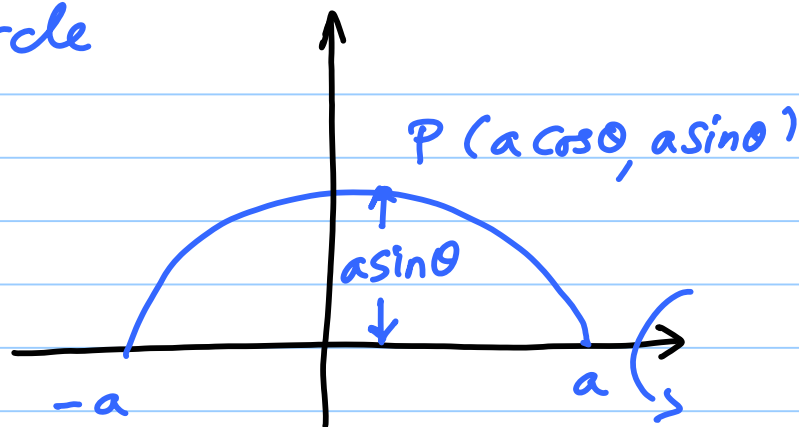
$$\text{Area}(S) = 2\pi \int_c^d |g(y)| \sqrt{1 + g'(y)^2} dy.$$



Example : Consider the semicircle

$$C : \begin{cases} x = a \cos \theta \\ y = a \sin \theta \end{cases}, \theta \in [0, \pi]$$

revolved about the x-axis.



The surface thus obtained is a sphere of radius  $a$ , and its

surface area is  $2\pi \int_0^{\pi} (a \sin \theta) \sqrt{a^2 \sin^2 \theta + a^2 \cos^2 \theta} d\theta$

$$= 2\pi a^2 \int_0^{\pi} \sin \theta d\theta$$

$$= 4\pi a^2.$$

### Example (Tut sheet No. 5, Q. 5 - full version)

For the following curve, find the arc-length as well as the area of the surface obtained by revolving it about the line  $y = -1$ .

$$y = \frac{x^3}{3} + \frac{1}{4x}, \quad 1 \leq x \leq 3.$$

We have seen earlier that for the given curve  $C$ ,

$$l(C) = \int_1^3 \sqrt{1 + (y')^2} dx = \int_1^3 \left(x^2 + \frac{1}{4x^2}\right) dx = \frac{53}{6}$$

For the surface  $S$  obtained by revolving  $C$  about  $y = -1$ ,

$$\begin{aligned} \text{Area}(S) &= 2\pi \int_1^3 (y+1) \sqrt{1 + (y')^2} dx = 2\pi \int_1^3 \left(\frac{x^3}{3} + \frac{1}{4x} + 1\right) \left(x^2 + \frac{1}{4x^2}\right) dx \\ &= 1823\pi/18. \end{aligned}$$

We now begin the theory of

Functions of Several Variables

also known as

Multivariable Calculus

Our basic references will be:

[TF] Thomas & Finney - Calculus and Analytic Geometry.  
9<sup>th</sup> Ed., 1998.

[GL-2] Ghoshpade & Limaye - A Course in Multivariable  
Calculus & Analysis, 2010

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